

FAQ

Written by Hall of Famer

Thursday, 07 August 2008 04:30 - Last Updated Tuesday, 22 September 2009 18:39

1. Why do you have chapters?

The chapter system is introduced for the reason that it's projected to be a long game that feature both the physical and psychological growth of the protagonist. For instance, the protagonist is stated to be two years older in Chapter 2: Orange Islands than the time he wins the indigo plateau conference. In this way, this game is a little bit similar to the adventure manga and it's possible for you to see a change from the protagonist and his rival's appearance after chapter 2 or 3. If you still don't understand, then just ignore this point since it doesn't affect the game processing at all.

2. Nice hack!

THIS IS NOT A HACK!!!

3. When will the final version of the game be released?

Probably never because we plan on continuing this game as long as we can.

4. Where can I download this game?

Look in the Releases section.

5. I can't open a RAR file!!!

You need WinRAR to unzip it.

Download here: <http://www.rarlab.com/download.htm>

6. I get an error message saying rgss102e.dll was not found.

Google the name of that file and you can get it online. Or get it here:

7. What do I do to get past the old guy in Viridian City about the private property?

You deliver Oak's Parcel and beat Gary in Route 22.

8. What about the Pikachu sitting outside your house?

You'll see later on in the game.

9. Are you going to increase the level cap with each region? I'd hate to reach max level after the first region or two...

We have plans to fix that, so don't worry about it. We'll deal with it when we have to.

10. When will the next demo be out?

Whenever we have time. Don't ask.

12. Will my old save file work with a new release?

It should, but sometimes it doesn't. We're not sure why.

13. Why do you call this game "Hall of Fame?"

The reason why I call this game Pokemon HoF is that it will witness the growth of the

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protagonist from simply a small kid to the Pokemon master as the protagonist explore different regions to realize the dream. It could be called Pokemon Legend as well but this name has been used by multiple fan games and I personally prefer the name "HoF" to the name "Legend."

14. How do I catch the starters?

They will be available in the future, each as a separate event. Don't expect that to happen anytime soon.

15. How do I do trade evolutions?

You don't. All of those Pokemon evolve in other ways.

16. I have a Caterpie at lv. 9. Why won't it evolve?

All Pokemon evolve much later. We figured that if you really want to complete your Pokedex, you wouldn't mind a little bit more work.

17. Can I be a beta tester?

No.

18. I'm running Windows Vista and it won't work.

Check the thread in tutorials forum and hopefully it will help.

19. I'm running OSX and I want to play your game.

There's a software called Wine that allows you to use Windows programs on MAC. Please click this link to see more information:

<http://davidbaumgold.com/tutorials/wine-mac/>

20. Where will I find the legendary Pokemon?

They will all be part of some special events. You will find out in the not too distant future.

21. Are any bits from movies going to be included in this game?

Yes.

22. May I use your custom resources?

Yes, but email us first letting us know what you're using and how you're using it.

23. Why are the Orange Islands separated into five regional maps instead of one?

If you draw the regions to scale, the Orange Archipelago is bigger than Kanto and Johto put together. That and a bigger region means more stuff to do for you.

24. Does this game crash in the middle like Pokemon Raptor?

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I have no idea what you're talking about and no, it shouldn't.

25. How much did you change the Pokemon data?

Read PBSpokemon.txt and see for yourself.

26. Where can I find a Torchic in Kanto?

Torchic is not native to the Kanto region. Are you sure you don't want to find a Finneon instead? We have that.

27. Where do I find Olga after she takes my badges?

Go through Diglett Cave.

28. The encounter rate in _____ is too high.

Use Repels. That's what they're there for.

29. Escape Rope works in some places and not in others.

This is not a bug.